# **FMP Proposal Presentation**

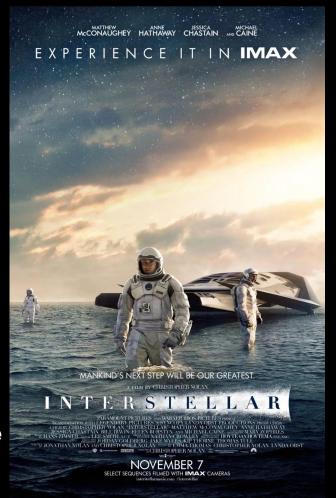
### **Introduction and Inspiration:**

What is the Theme/Narrative/Style of my FMP?

• Time and life, space and memory, existence and passing away.

The concept setting of my FMP is: Everyone knows what their ending is, but people always want to create something and search for something before that; Just like everyone already knows that the black hole are the end of the universe, but people still want to explore more secrets of the universe.

In the process of life, we are all artists, and art has the ability to transcend time. Art can freeze memories in an instant.



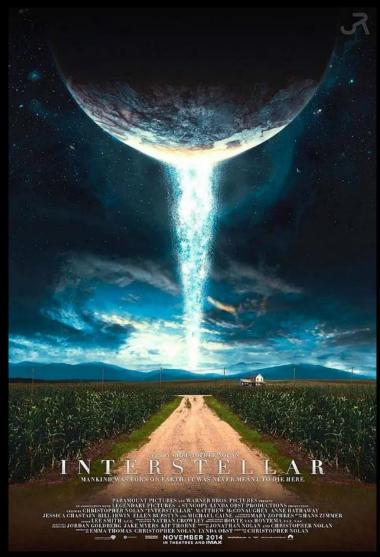




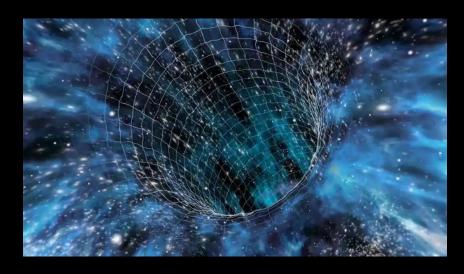
## **Concept Reference:**

I plan to create a short animation for about one to three minutes to express my script and ideas.









### Reference:

There are the reference images for the scenes, wheat fields and the black hole and so on.









Even if people's life is destined, the important thing in this journey is not to find yourself, but to create yourself and the artistic value of your existence. In the course of life, cherish what you have at the moment and cherish the people who are in front of you.

#### **Storyboard:**





5. He falls through the black



9. Falling through these universes again.



watch face, and we see a black hole opening up in the center.



6. In another universe, he's a musician, but he's struggling to make ends meet.



see the connections between them. He realizes that no something - meaning, purpose, happiness,



3. As Harris falls through the black hole, we see him passing through different parallel universes.



7. As Harris falls through these



self as a successful businessman, b he's unhappy and unfulfilled.



8. He as a college student in





meaning and purpose is a lifelong journey, and we're all ca matter which universe he's in, he's always searching for pable of creating something meaningful and beautiful, if we're willing to work together and embrace the unknown

#### Script:

**技术: 北区的图片** 平线。在一个对些处现的量品显。并未靠在探索表面,提供较大的地工和 核决量令,对全和所谓这类的技术模式的典型可,发现了他也自己令人的 Loging; in a world where time and space intertwine, an artist discovers the 土木具有经验时间的能力。能够项指: 个精问的本式、并得关系中到东西。 26. 乙木灰工作室目 **HOESH** 之方方大山坐在他独立的工作至至,两国都是未先取的四个。他的目光对 人工以产家在长台城上,从于铁文的社会。这个普尔克统行力的事法现在 Claret is now be remailed scarred. 大王 (Ve) (1)30日的存置。何少生亦才美的对象,是一种力量。 会自为力产基份等的,基金的领导的第三人称单数表示证义。会自的特别的责任 オート・ロテ 人工步过一人产金色的获得。在张风小都野越高助着。沙沙产品被存立与· 大甲奎克子 花彩中露,她们可有新效,个个大些中的物品或的巨大展现。 医小芒耳科节尼贝克莱的力量。 目的引力程度 / 年代 特許的 在定型。时间大支下数据、时 测解是水解的、时 次经历新是我们重接 图像上的一起。 大山海洋在太空中,就拉向暴展的提展,现实的结构在位用国命曲。 大型出身(水的工作等,专身(五龙相及等、水学和主等、等以即将作数 当我有效进入来知世界时,我还们了存在的规模线索,我提倡报案未知的 也对小课家性,我们有权力会进口已的成实,我们会并在的艺术家。李斯· 考的信号可能基本。 内部记忆室,统士 David finds I limself in a somewhole filled with solding many his and 大工交联中国会选一个超现实的专同、显现实统了发转为用标题和P。他 (異項數理者分元, 句子人都必不过而发的分元, 去们是首轮的女自己的 分元, 我们是那种并承生的名式文: (F) (1911年開発) 1、 機能的自動性、動物を自動性、支援分子の自動制度力。 人工课行车站人的时空死扩张。过去。现在允安来从存,他见证了粤幕的 继军和死亡。见证了存在的所谓。

#### Milestones:

- 1. Character setting and design
- 2. Scenes and props design
- 3. Drawing of storyboards
- 4. Character modeling, scene modeling, props modeling
- **5. Preliminary layout**

- 6. Character action design and make animation
- 7. Set up camera and sequence frames for rendering settings
- 8. Rendering sequence frames
- 9. Post-editing, compositing rendering video
- 10. Complete FMP

**Thank You For Watching**